



# Interest Points

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Credits of some of the slides: Bahadir K. Gunturk and Fei-Fei Li



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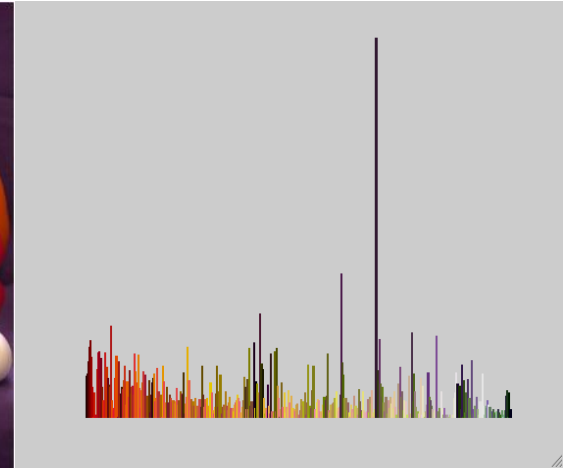
# Overview

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- ▶ Local Features for Image Representations
- ▶ Interest-Point Detection
  - ▶ Harris corners
  - ▶ Difference-of-Gaussians (SIFT)
- ▶ Interest-Point Description
  - ▶ Histogram-of-Gradients (SIFT)
- ▶ Bag of Words

# Image Representation: Global

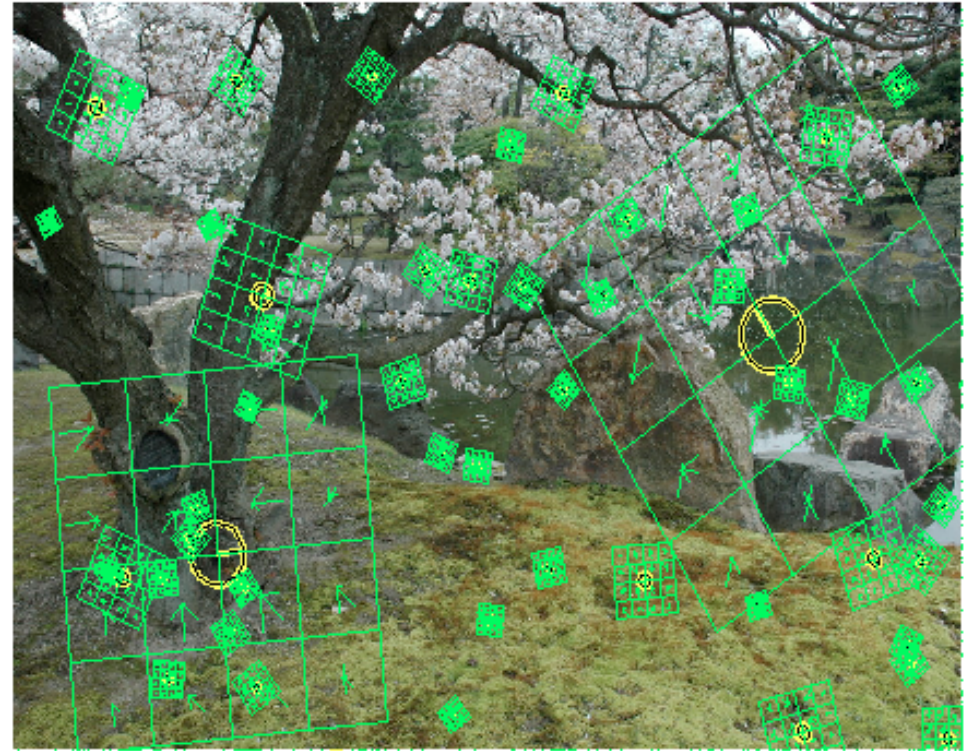
- ▶ Global feature representation
  - ▶ Color histograms, Principle Component Analysis,...



- ▶ Disadvantages
  - ▶ Cannot deal with occlusions, clutter, viewpoint changes.

# Image Representation: Local

- ▶ Representation by a set of local features
  - ▶ Image points that differ from their surrounding
    - ▶ Well-localized points
  - ▶ The neighborhoods represent the image
    - ▶ Individually identifiable



# Advantages of Local Features

- ▶ Can deal with occlusions
- ▶ Can deal with clutter
- ▶ More invariant to image transformations
- ▶ More robust to noise
- ▶ Object recognition without segmentation
- ▶ Sparse representation of the image



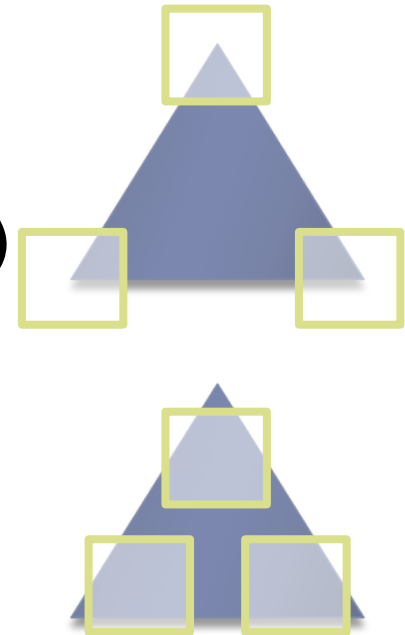


# A Good Local Feature

- ▶ Accurate and repeatable localization of the feature points
- ▶ Invariance to translation, rotation, scale, viewpoint
- ▶ Robustness to noise, lighting conditions, compression, blur.
- ▶ Distinctiveness of descriptor
- ▶ Efficiency

# Interest points

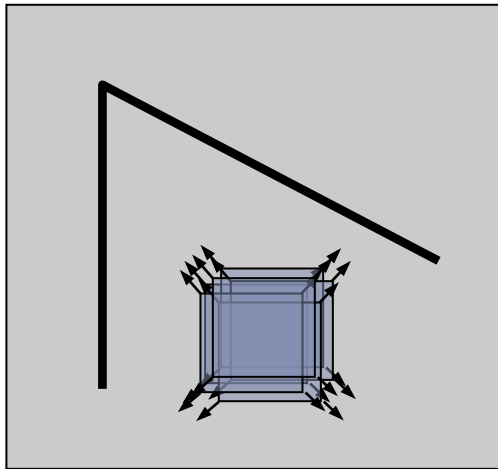
- ▶ We focus on interest points as local features
- ▶ Interest-point detector
  - ▶ Points on corners
    - ▶ Harris corners (first-order derivative)
  - ▶ Points on blob-like structures
    - ▶ SIFT (second-order derivative)
- ▶ Interest-point descriptor
  - ▶ Local description of the neighborhood
  - ▶ Histogram of Oriented Gradients



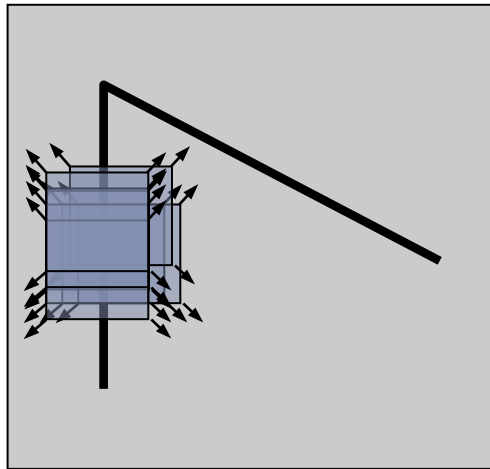
# Harris-Corner Detector

## ► Intuition

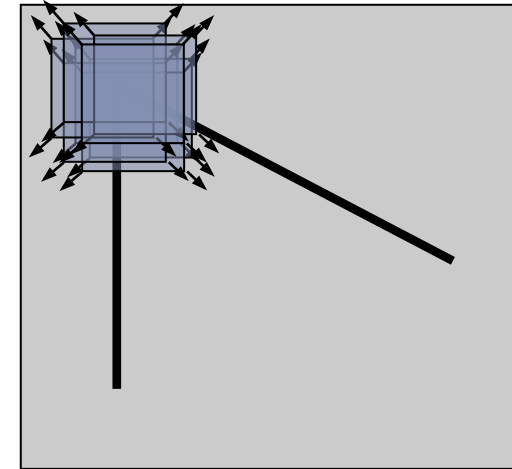
- Find points that differ from their neighborhood



“flat” region:  
no change in all  
directions



“edge”:  
no change along the  
edge direction



“corner”:  
significant change in  
all directions



# The second-moment matrix

## ► The second-moment matrix

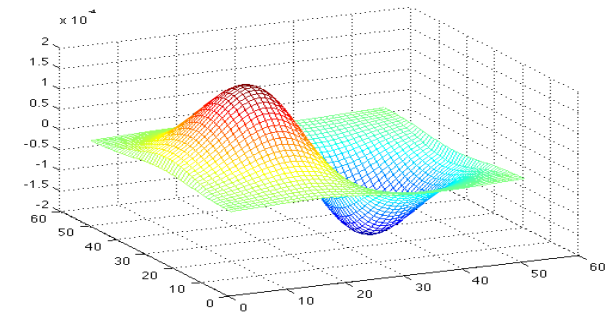
Smoothing

First-order derivatives

$$M = \sigma_D^2 g(\sigma_I) * \begin{bmatrix} I_x^2(\mathbf{x}, \sigma_D) & I_x(\mathbf{x}, \sigma_D) I_y(\mathbf{x}, \sigma_D) \\ I_x(\mathbf{x}, \sigma_D) I_y(\mathbf{x}, \sigma_D) & I_y^2(\mathbf{x}, \sigma_D) \end{bmatrix}$$

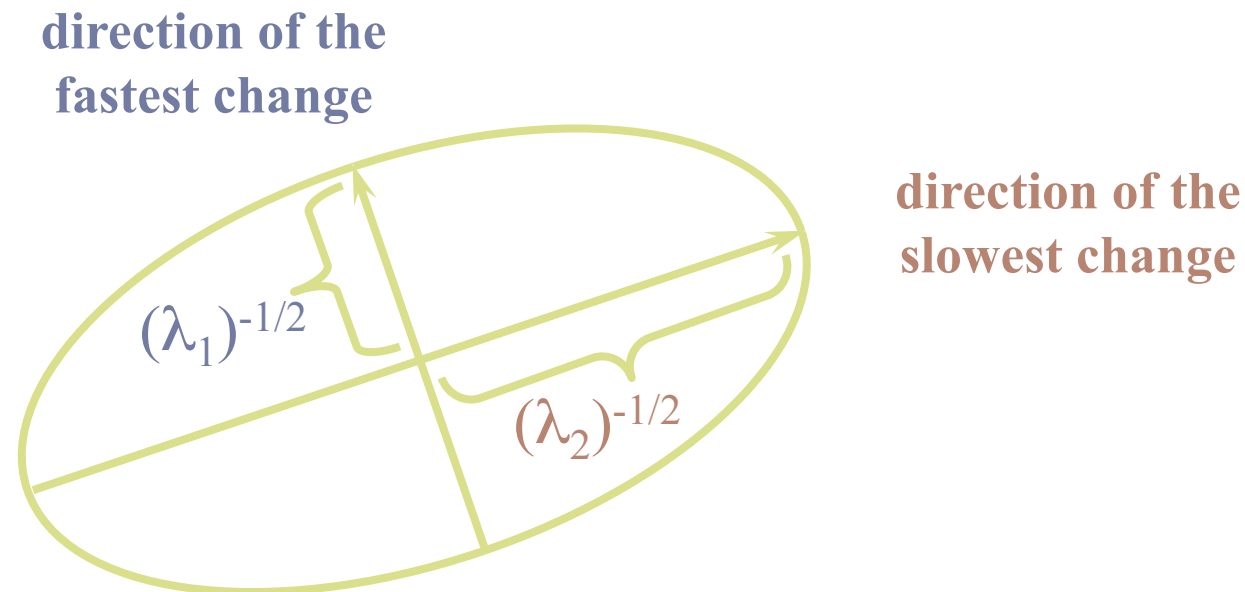
Derivatives computed with Gaussian kernels of scale  $\sigma_D$ .

$$I_x(\mathbf{x}, \sigma_D) = \frac{\partial}{\partial x} d(\sigma_D) * I(x)$$



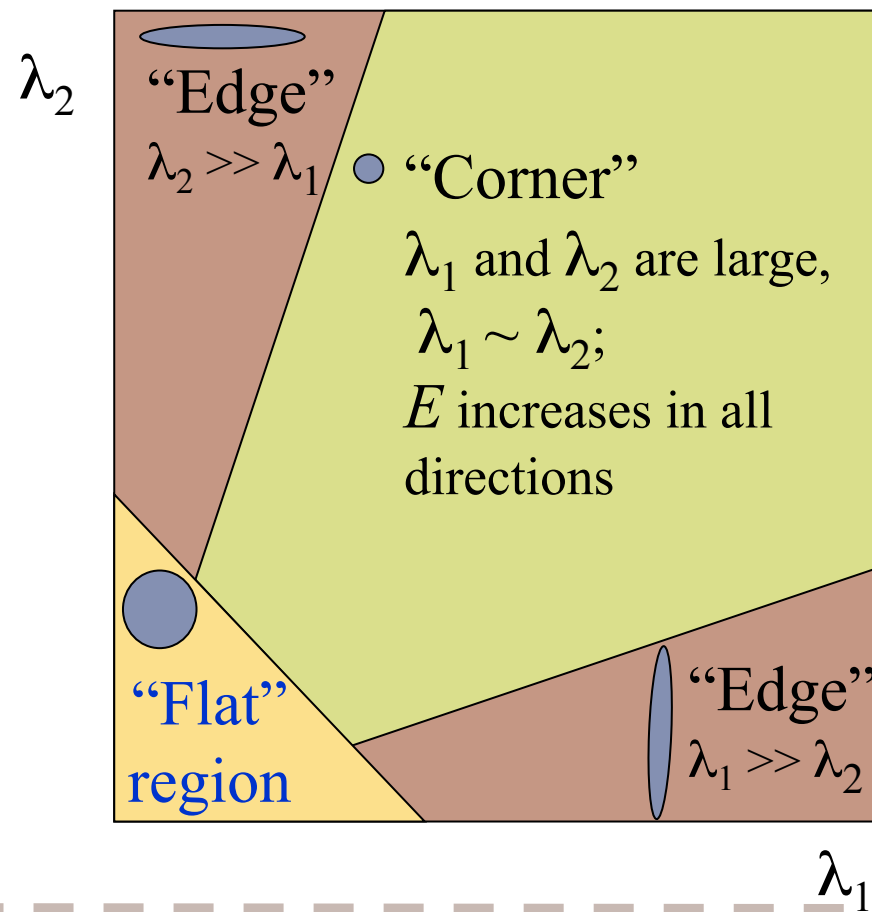
# Eigenvalues

- ▶ The eigenvalues  $\lambda_1$  and  $\lambda_2$  of  $M$  represent the principal signal changes at  $\mathbf{x}$ .



# Eigenvalues

## ► Classification of image points



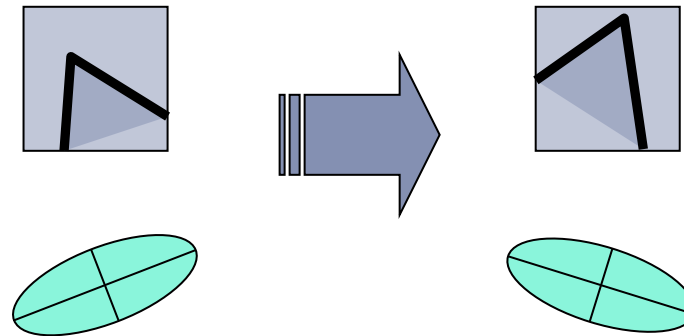
# Determinant and Trace

- ▶ No need to explicitly calculate the eigenvalues
    - ▶ Determinant of  $M$  is the product of  $\lambda_1$  and  $\lambda_2$
    - ▶ Trace of  $M$  is the sum of  $\lambda_1$  and  $\lambda_2$
  - ▶ Harris corneriness:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$
    - ▶  $\text{Det}(M) = ad - bc$
    - ▶  $\text{Trace}(M) = a + d$
    - ▶  $R = \text{det}(M) - \kappa * \text{trace}^2(M)$
- ▶ Finding local maxima in the image

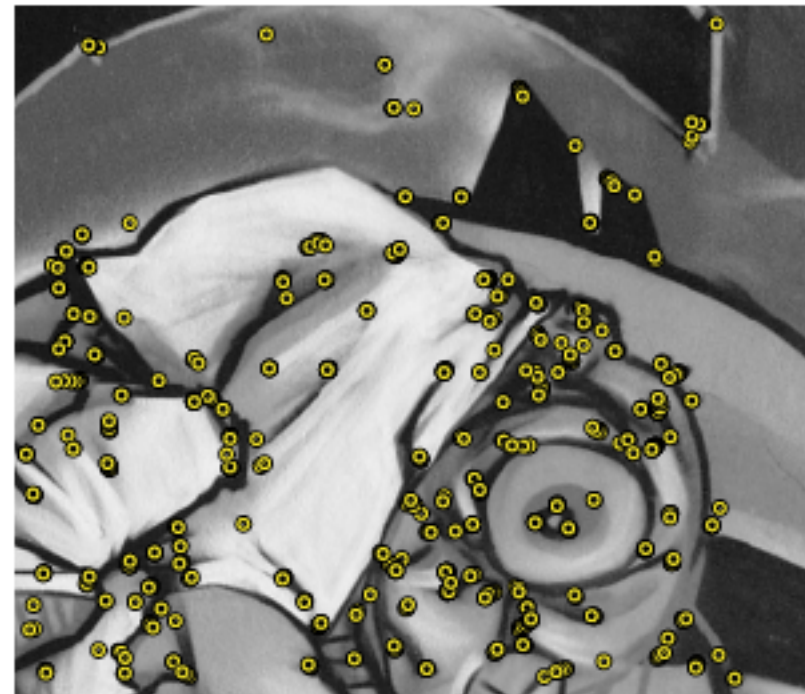
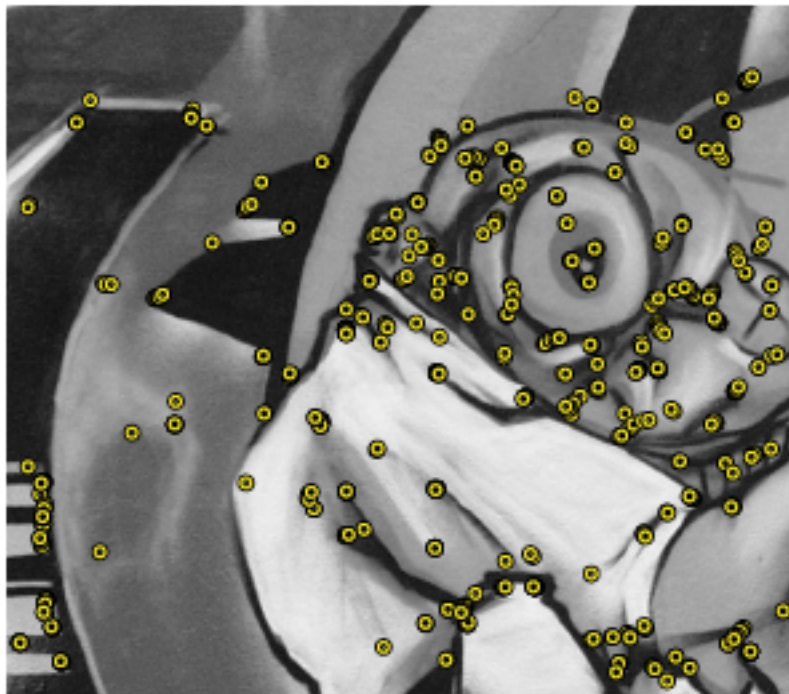
# Rotational Invariance

- ▶ Harris detector is rotational invariance
- ▶ Ellipse (defined by eigenvectors of  $M$ ) rotates with the image, so corneriness value remains the same



# Example

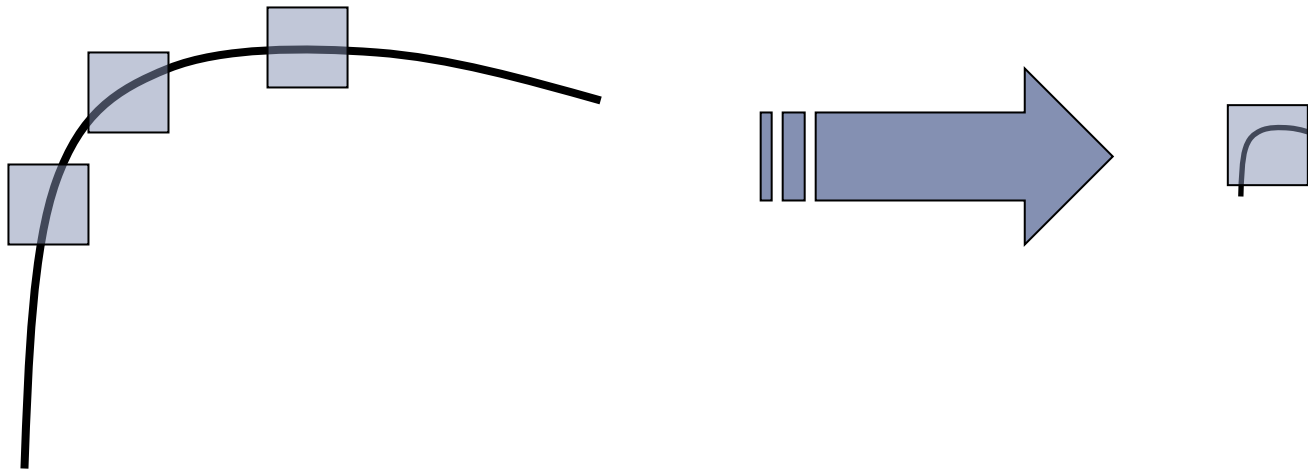
## ► Harris corners on rotated image





# Scale Invariance

- ▶ The basic Harris detector is not invariant to changes in scale

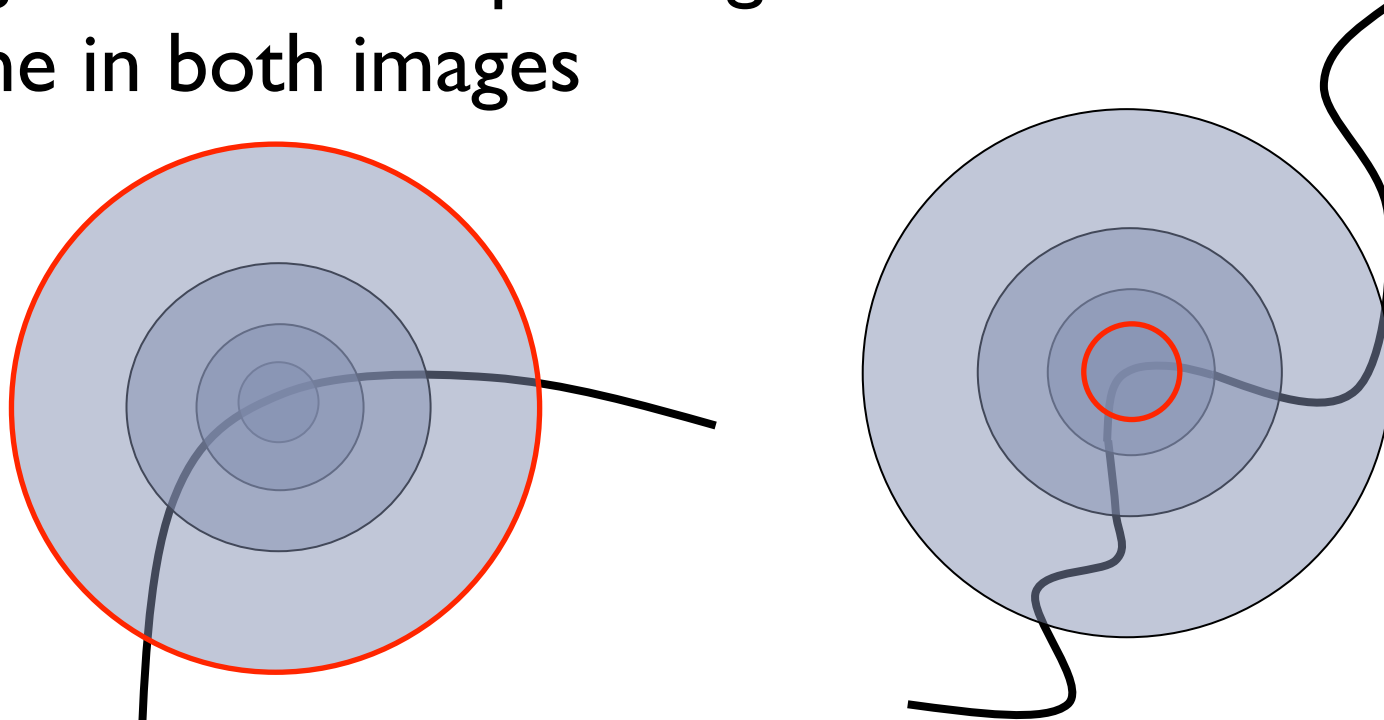


All points will be  
classified as **edges**

Corner !

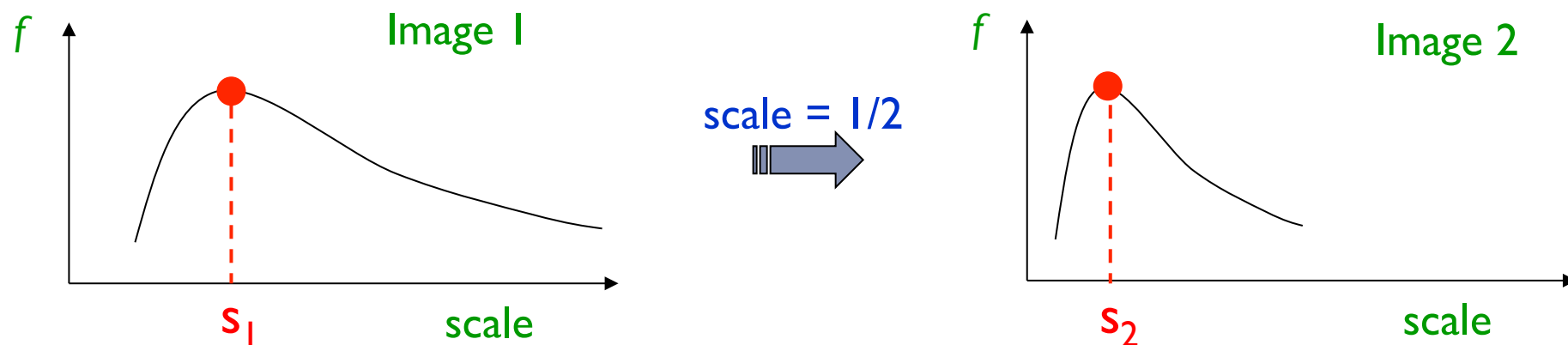
# Scale-Invariance

- ▶ Consider regions (e.g. circles) of different sizes around a point
- ▶ Regions of corresponding sizes will look the same in both images



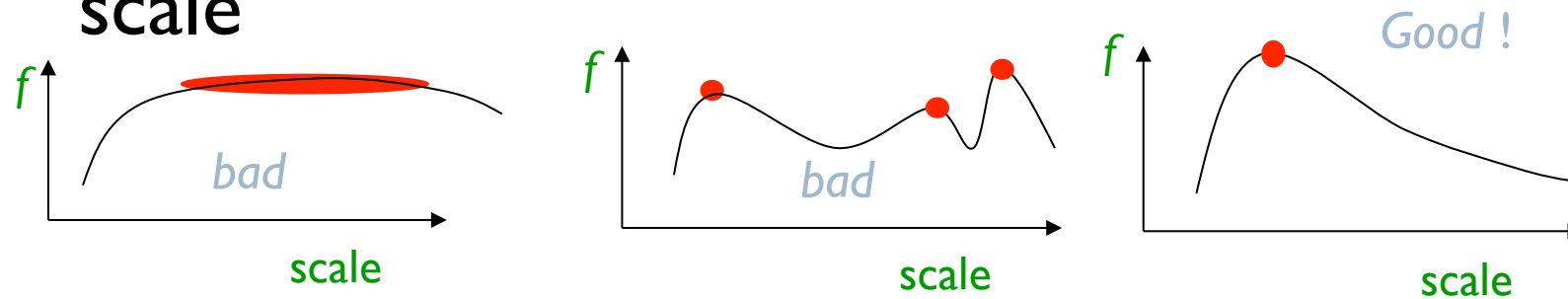
# Scale-Invariance Detection

- ▶ Investigate the saliency (corneriness, ...) at different scales (T. Lindeberg).
- ▶ Characteristic scale: the scale that corresponds to the peak saliency

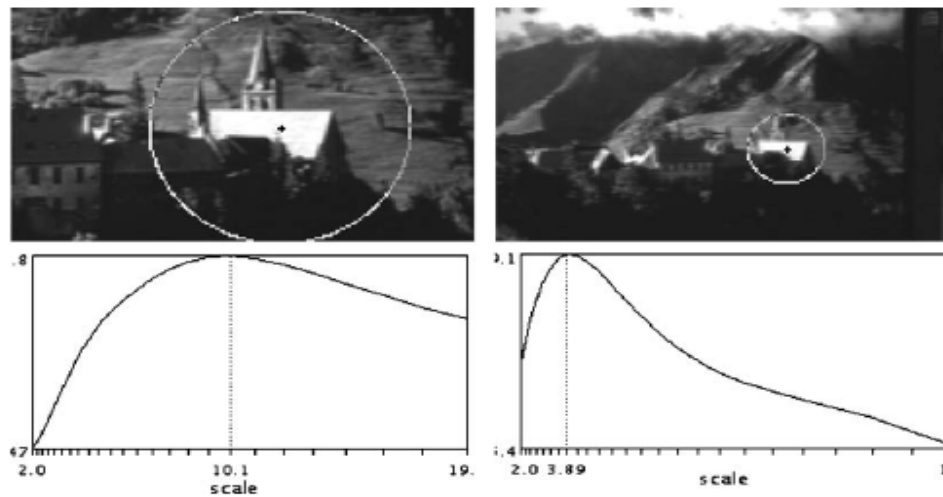


# Scale-Invariance Detection

- ▶ A good interest point corresponds to a unique scale



- ▶ Example



# Harris-Laplace Detector (Mikolajczyk *et al* 2004)

- ▶ Using Laplacian of Gaussians for scale selection

- ▶ Blob detection

- ▶ Two steps

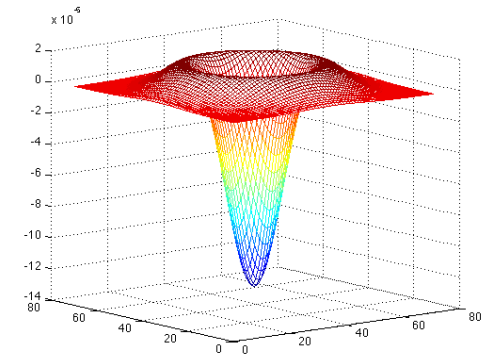
- ▶ Finding Harris points at different scale

- ▶ Finding characteristic scale iteratively

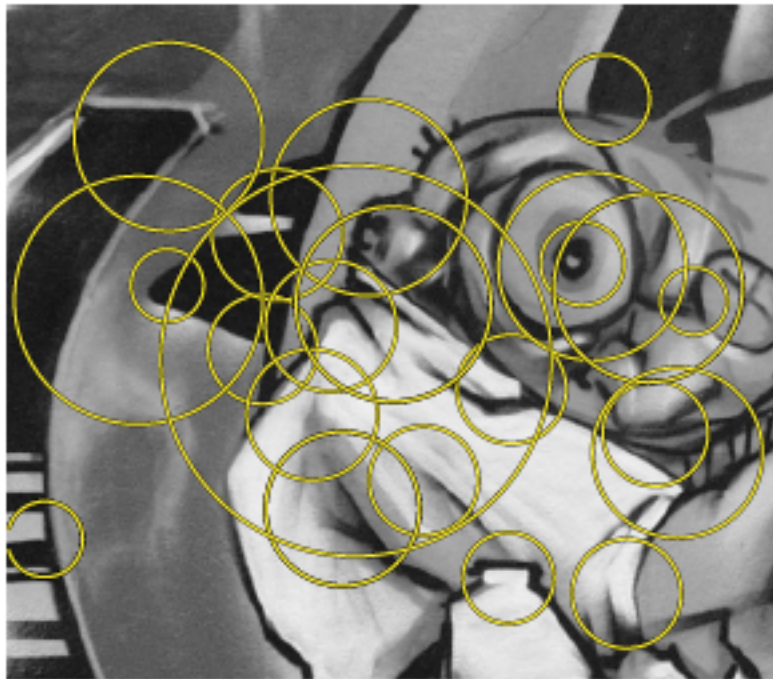
- ▶ Find local extremum over scale  $\sigma^{k+1}$  in LoG for every Harris point  $\mathbf{x}^k$ .

- ▶ Reposition point by find local maximum in Harris measure close to  $\mathbf{x}^k$  for scale  $\sigma^{k+1}$ .

- ▶ Continue until convergence



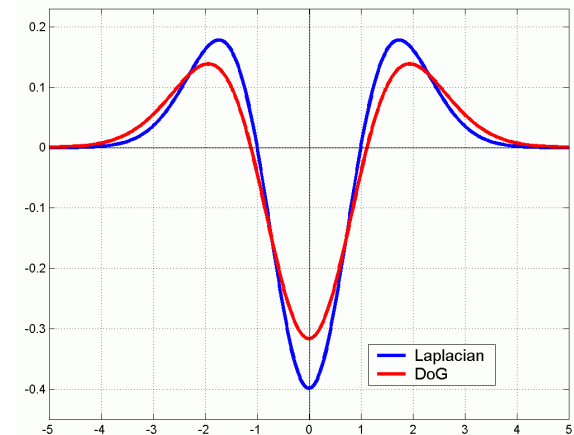
# Harris-Laplace Detector





# Scale-Invariant Feature Transform

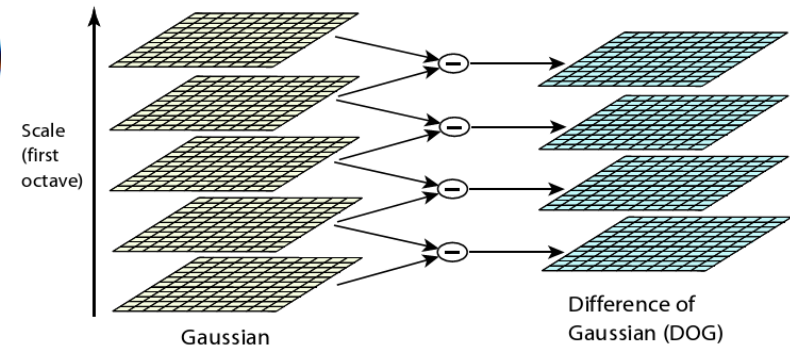
- ▶ SIFT (Lowe 2004)
  - ▶ Detects interest points on blobs
  - ▶ Invariant to scale and rotation
- ▶ Based on Difference of Gaussians
  - ▶ Approximation of Laplacian of Gaussians
  - ▶ Faster
  - ▶ Second-order derivative of image intensity



# Scale-Invariant Feature Transform

- ▶ Pyramid of Gaussian images for different scales

- ▶  $L(x, y, \sigma) = G(x, y, \sigma) * I(x, y)$

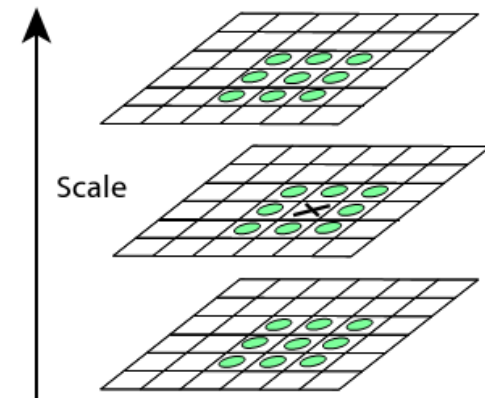


- ▶ Pyramid of DoG images

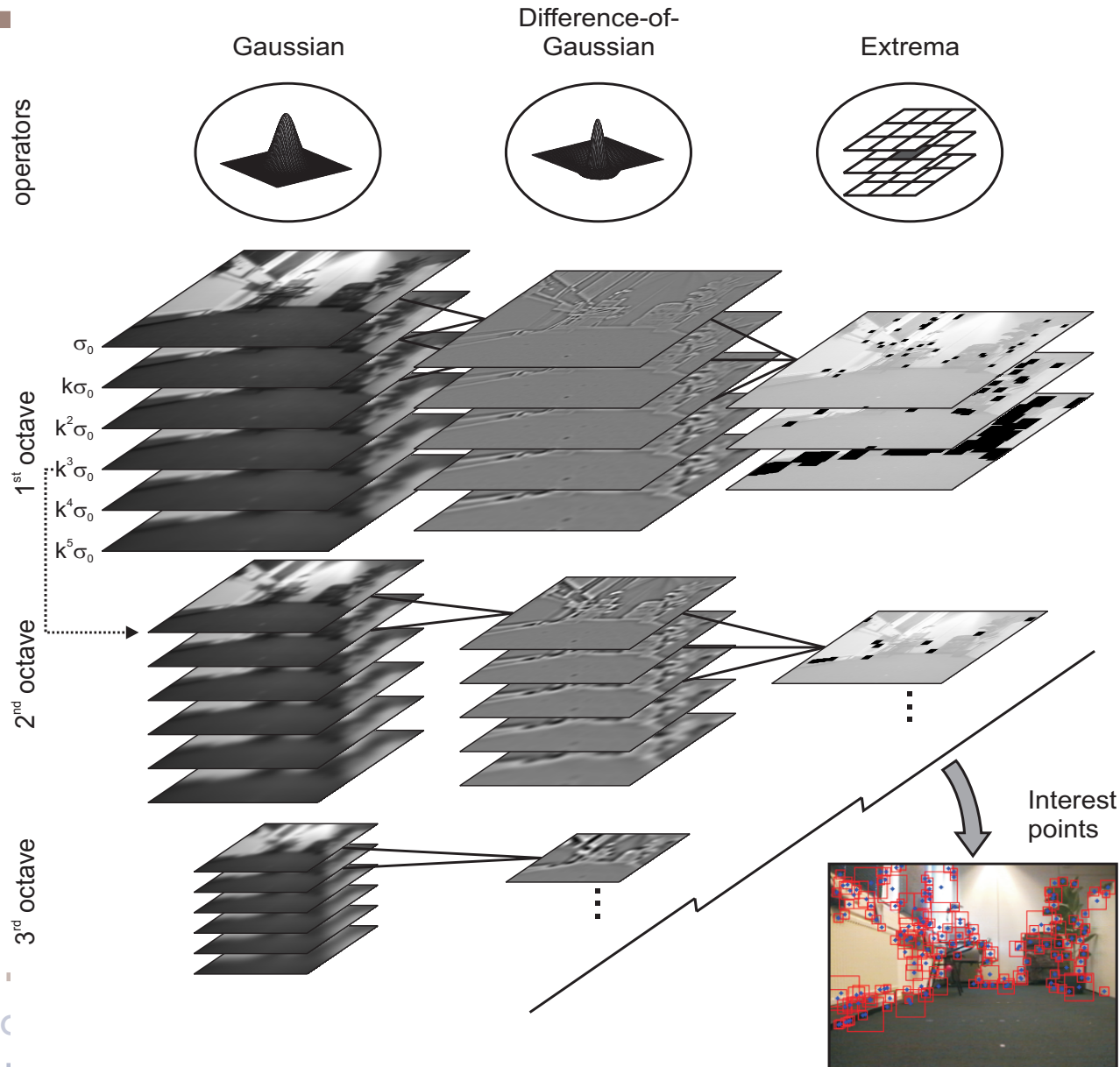
- ▶  $D(x, y, \sigma) = L(x, y, k\sigma) - L(x, y, \sigma)$

- ▶ Local extrema detection

- ▶ Minima and maxima in local 3x3x3 scale-space



# Scale-Invariant Feature Transform

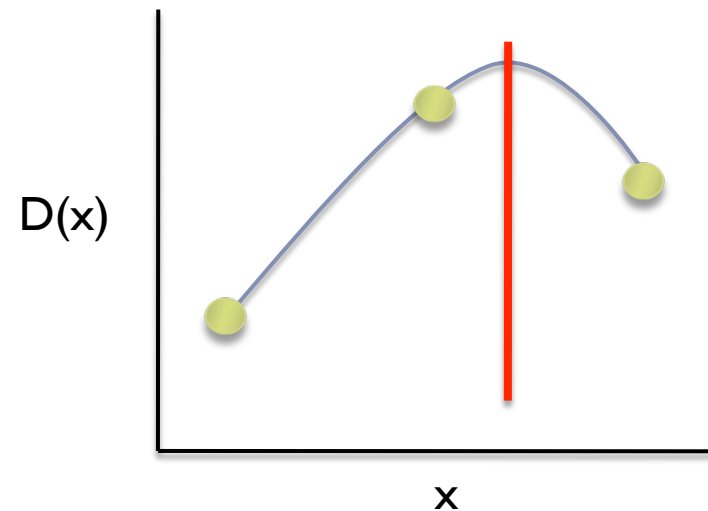


# Accurate Localization of IP

- ▶ Sub-pixel localization of the interest point
  - ▶ Especially important for higher/coarser scales
- ▶ Fitting a quadratic function to the surrounding values using Taylor expansion

$$D(\mathbf{x}) = D + \frac{\partial D}{\partial \mathbf{x}} \mathbf{x} + \frac{1}{2} \mathbf{x}^T \frac{\partial^2 D}{\partial \mathbf{x}^2} \mathbf{x},$$

- ▶ Find optimum of  $D(\mathbf{x})$



# Eliminate Edge Responses

- ▶ Using the DoGs some interest points will be found along strong edges in the image
- ▶ Edge points are not uniquely localizable
- ▶ Test 'blobness' using the Hessian
- ▶ The eigenvalues of  $\mathbf{H}$  are proportional to the curvature of  $D$
- ▶ Only accept points with similar eigenvalues (ratio between the two is lower than  $\tau_r$ )

$$\mathbf{H} = \begin{bmatrix} D_{xx} & D_{xy} \\ D_{xy} & D_{yy} \end{bmatrix},$$

$$\frac{\text{Tr}(\mathbf{H})^2}{\text{Det}(\mathbf{H})} < \frac{(\tau_r + 1)^2}{\tau_r};$$

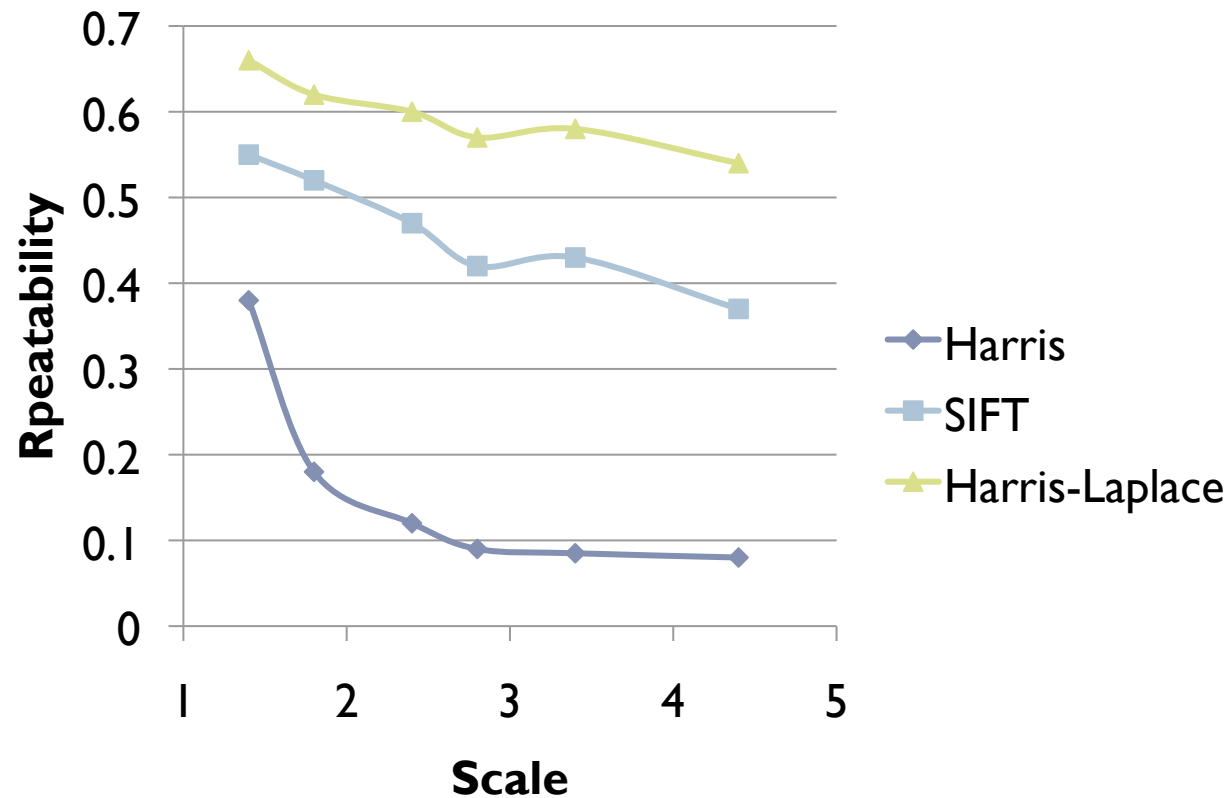
# SIFT Detector Example





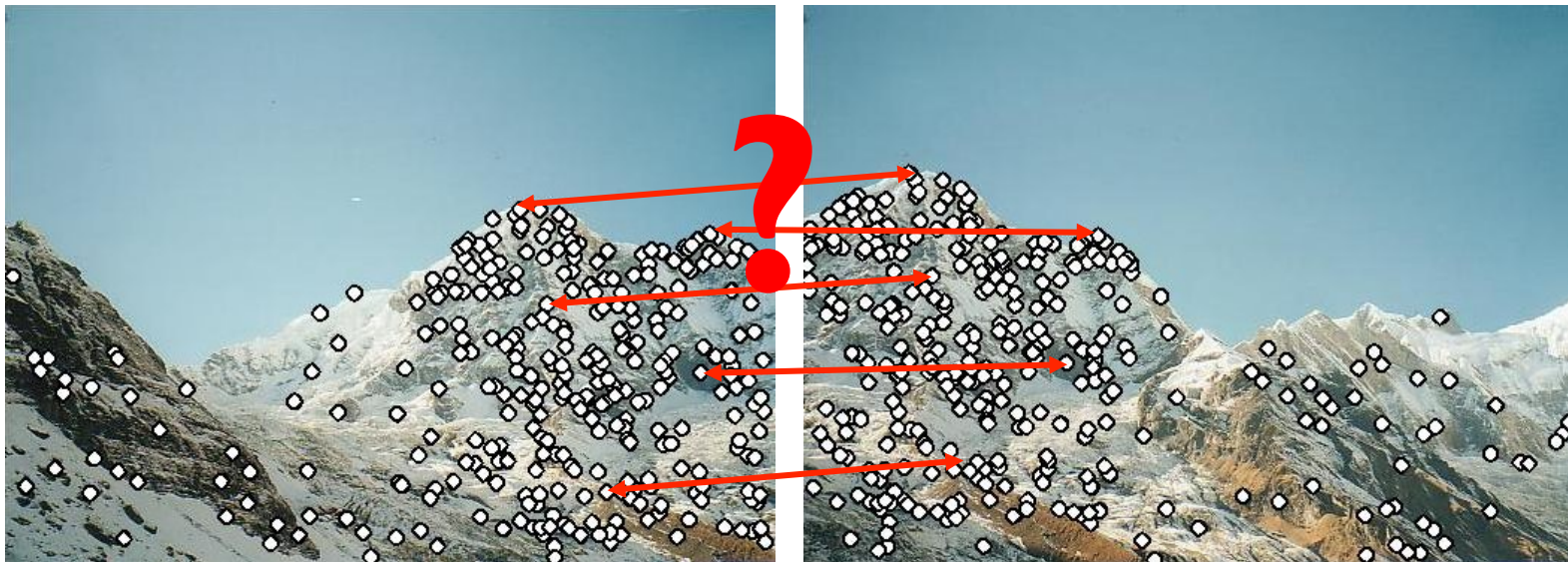
# Interest-Point Detectors

## ► Repeatability



# Interest-Point Descriptor

- ▶ We now know how to detect interest points
- ▶ Now we need to describe them, in order to recognize them later

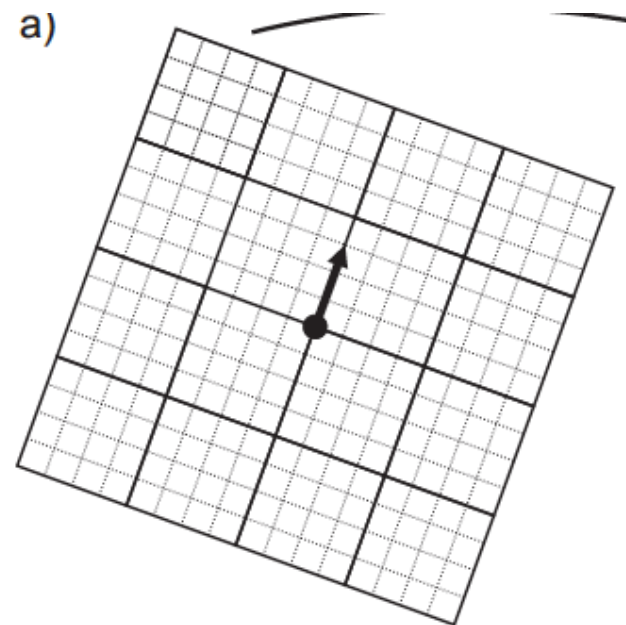


# SIFT Descriptor

- ▶ The SIFT descriptor (Lowe 2004)
  - ▶ Currently most popular descriptor
  - ▶ Based on Histograms of Oriented Gradients
  - ▶ Describes the texture in the IP's neighborhood
  - ▶ Provides quite unique and identifiable descriptors

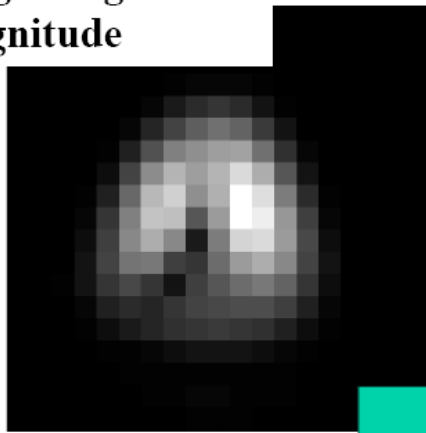
# Scale and Rotational Invariant

- ▶ Scale and Rotational Invariant
  - ▶ Size of window depending on the scale of the IP
  - ▶ Orientation based on dominant gradient orientation in the local surrounding of the IP
  - ▶ If multiple dominant orientations, then multiple descriptors

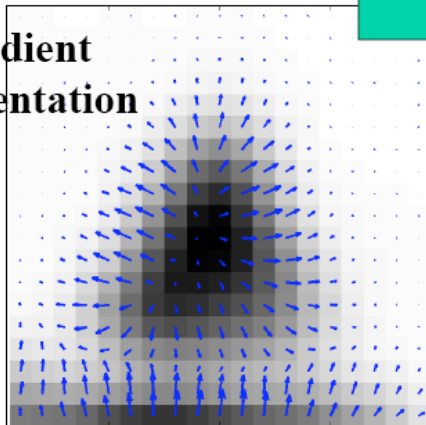


# Orientation Assignment

**weighted gradient  
magnitude**

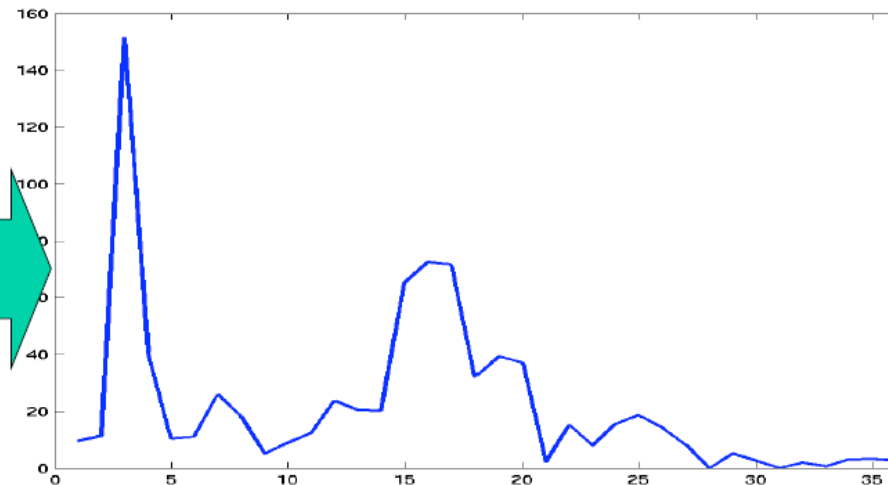


**gradient  
orientation**



**weighted orientation histogram.**

Each bucket contains sum of weighted gradient magnitudes corresponding to angles that fall within that bucket.



**36 buckets**

**10 degree range of angles in each bucket, i.e.**

**$0 \leq \text{ang} < 10$  : bucket 1**

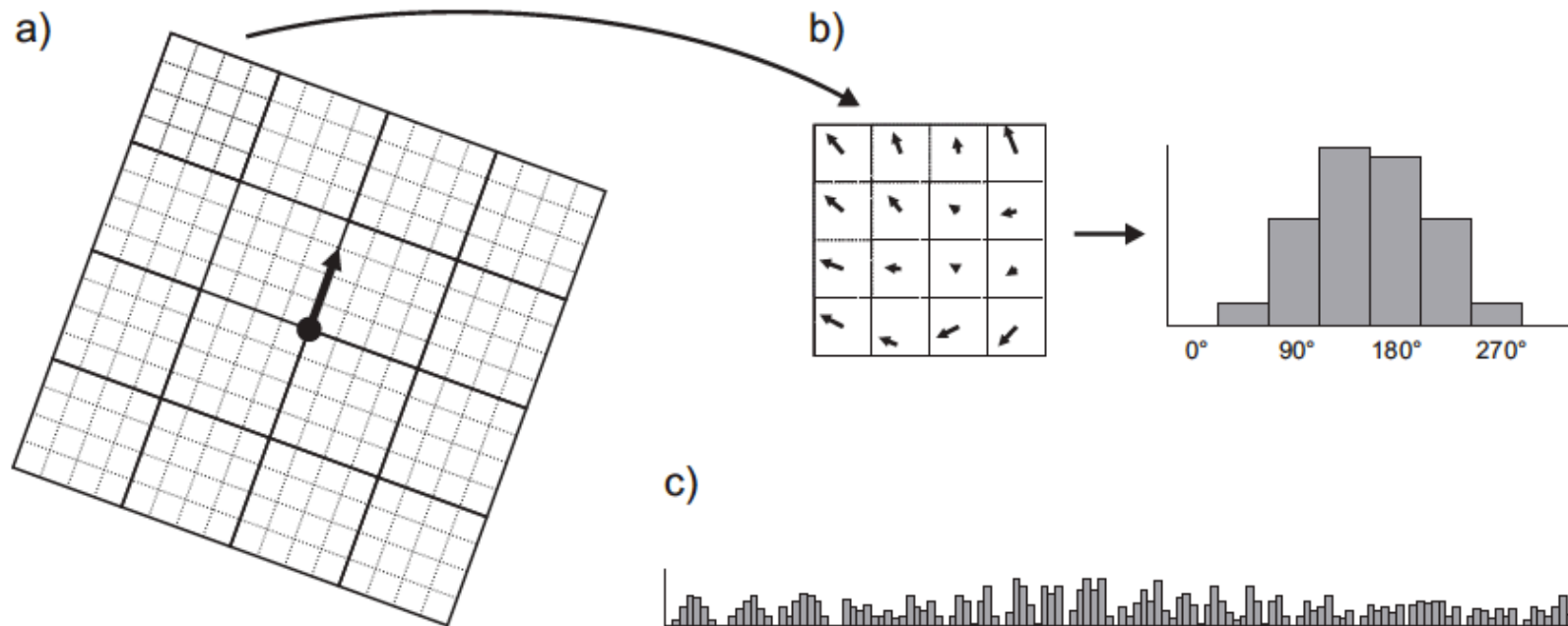
**$10 \leq \text{ang} < 20$  : bucket 2**

**$20 \leq \text{ang} < 30$  : bucket 3 ...**

# Histograms of Oriented Gradients

## ► HOGs

- 4x4 histograms, 8 bins per histogram = 128 features

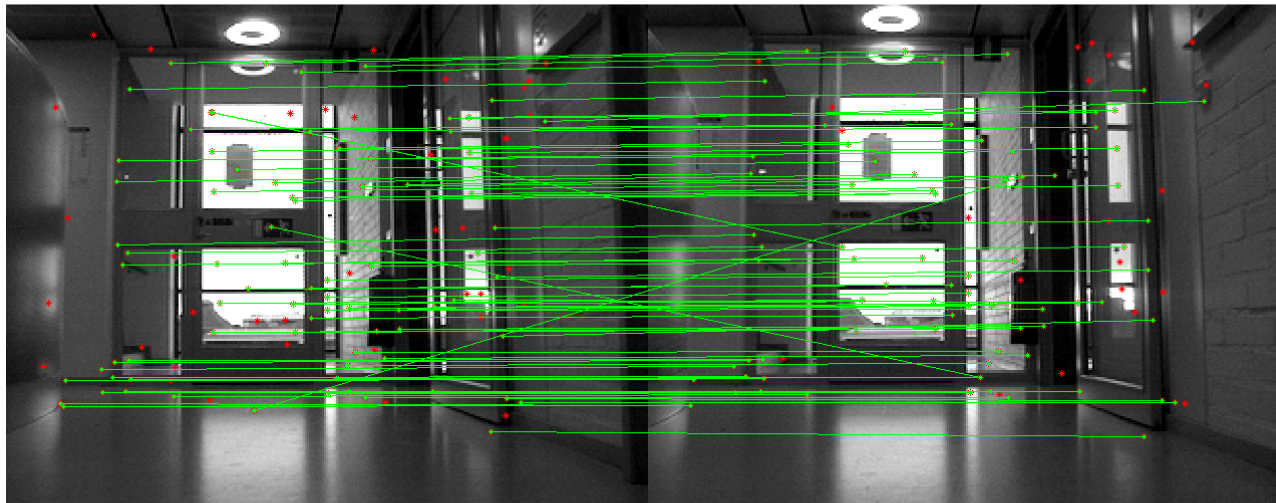
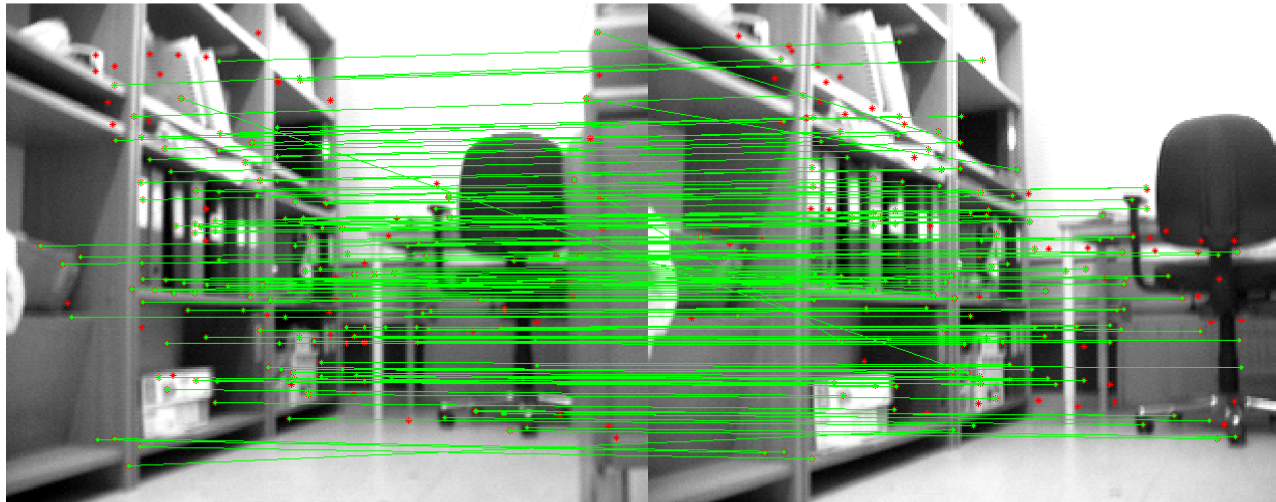




# SIFT Descriptor

- ▶ **Robust to illumination**
  - ▶ Changes in illumination have little effect on the orientation of the image gradients
  - ▶ Might have some effect on the gradient magnitudes, but therefore the histograms are normalized.

# Matching example



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# SIFT Results

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- ▶ Best performance in the study of Mikolajczyk & Schmid 2005
- ▶ Among best for all tests:
  - ▶ Viewpoint changes
  - ▶ Scale changes
  - ▶ Image rotation
  - ▶ Image blur
  - ▶ JPEG compression
  - ▶ Illumination changes

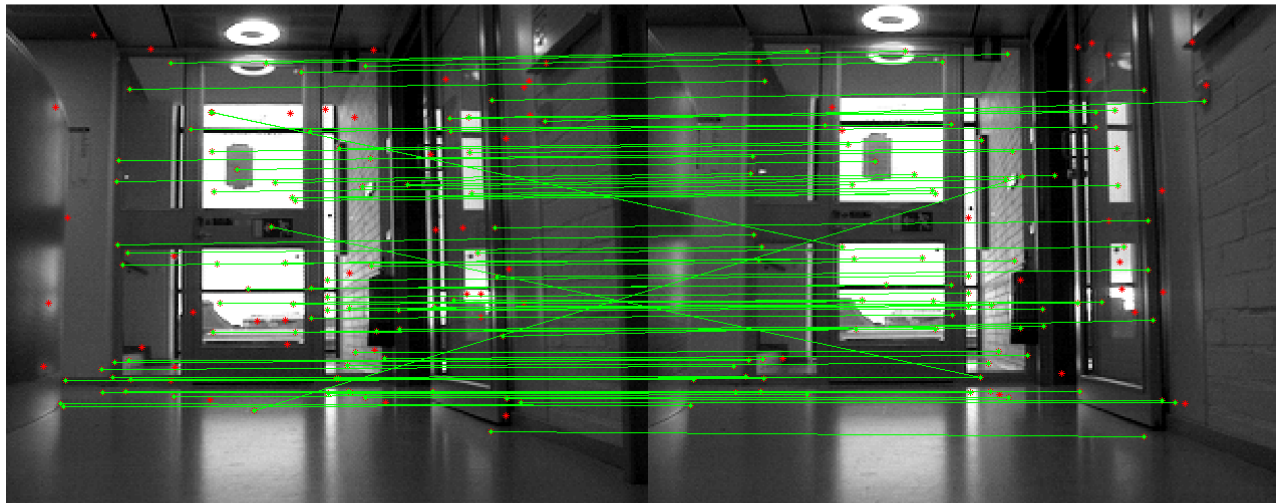
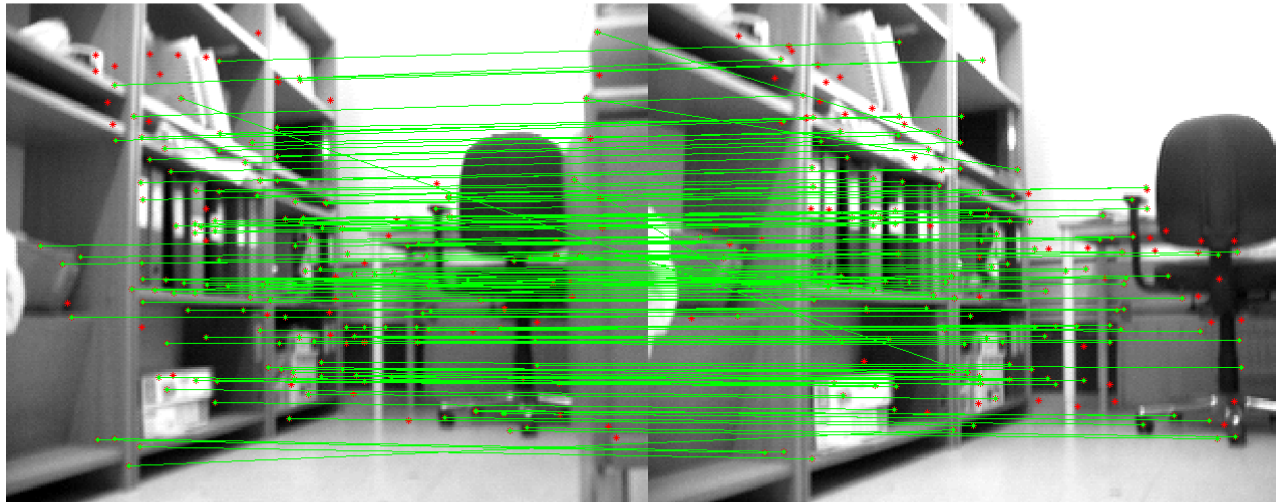
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# Some Examples

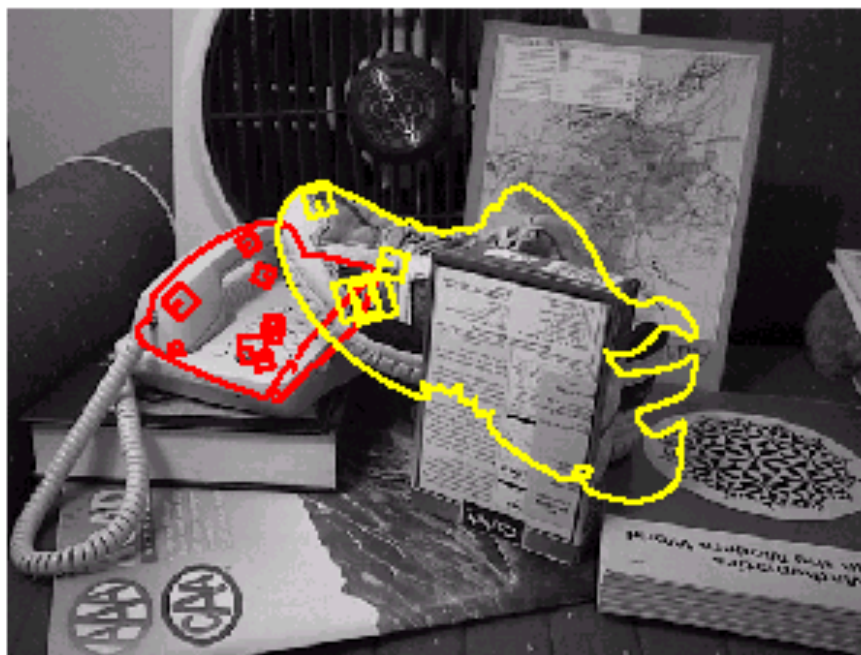
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► ...

# Robotic Localization and Mapping

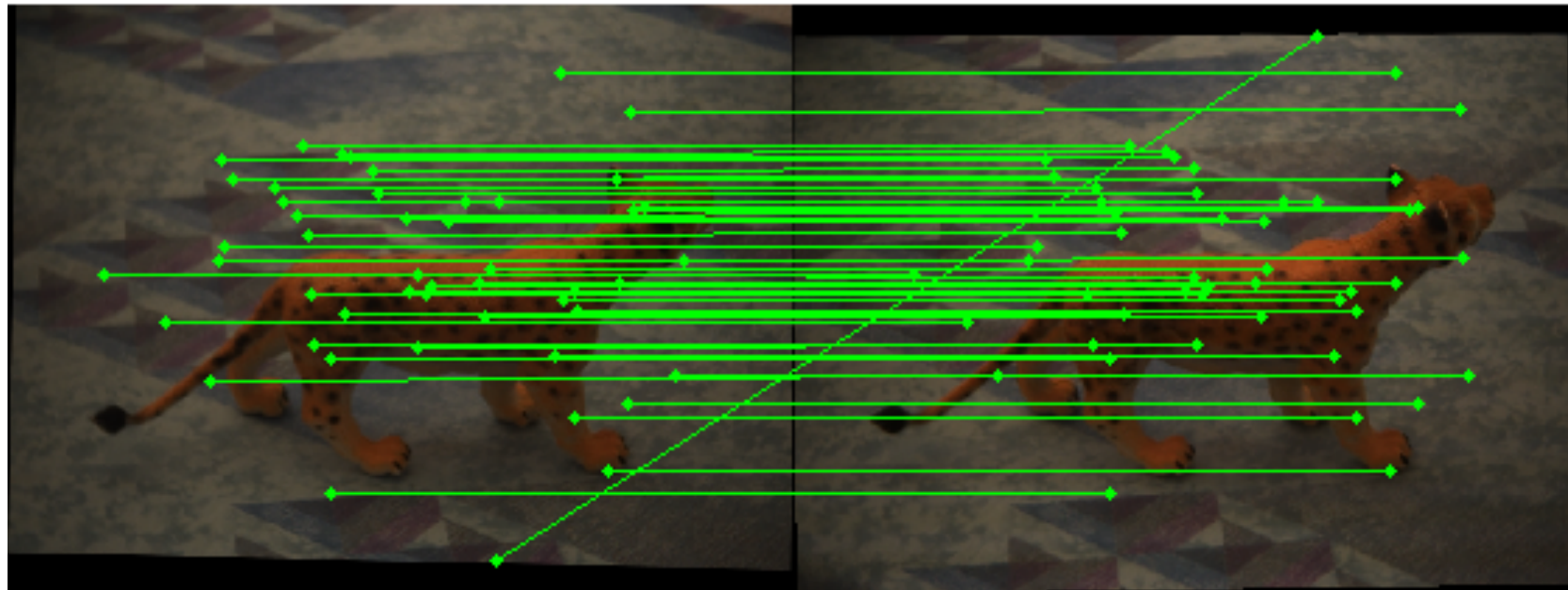


# Object Recognition





# Stereo Matching





# Panorama Stitching

## Panorama stitching



(a) Matier data set (7 images)



(b) Matier final stitch

Brown, Szeliski, and Winder, 2005

# Bag of Features

- ▶ In the presented form interest points are very suitable for object recognition
- ▶ Not so good for object/image classification and retrieval
  - ▶ SIFT points and descriptor are too specific
  - ▶ Variable number of points, so total feature vector of image has unknown size
- ▶ The Bag-of-Features approach

**Image**

**Bag of 'words'**



# Analogy to documents

Of all the sensory impressions proceeding to the brain, the visual experiences are the dominant ones. Our perception of the world around us is based essentially on these impressions which reach the brain from the eyes.

It was not until the 19th century that the point by which the visual information enters the brain was discovered. It was found that the visual information enters the brain through the optic nerve, which carries the information from the eye to the brain. Through the optic nerve, the information is now known to be carried to the brain as a series of impulses. Perception is a more complex process than the simple transmission of the visual information. It involves the processing of the visual information by the various cell layers of the optic nerve.

Hubel and Wiesel have been able to demonstrate that the visual information is processed in a step-wise analysis in a system of nerve cells. In this system each cell has its specific function and is responsible for a specific detail in the pattern of the retinal image.

**sensory, brain,  
visual, perception,  
retinal, cerebral cortex,  
eye, cell, optical  
nerve, image  
Hubel, Wiesel**

China is forecasting a trade surplus of \$90bn (£51bn) to \$100bn this year, a threefold increase on 2004's \$32bn. The Commerce Ministry said the surplus would be a predicted 30% jump in exports and a 18% rise in imports.

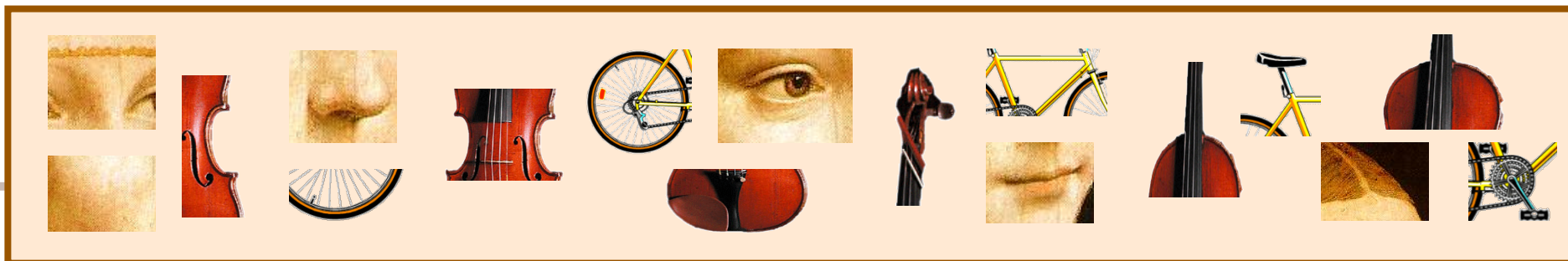
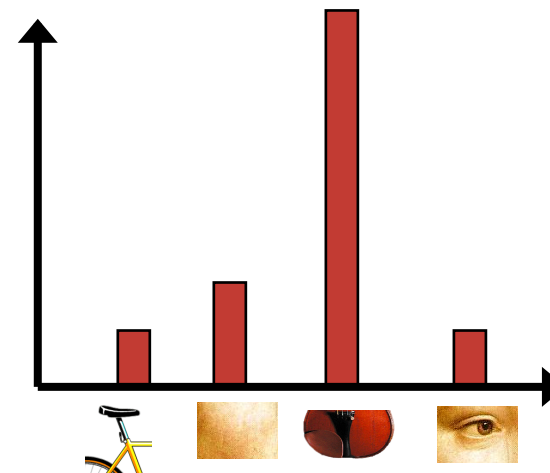
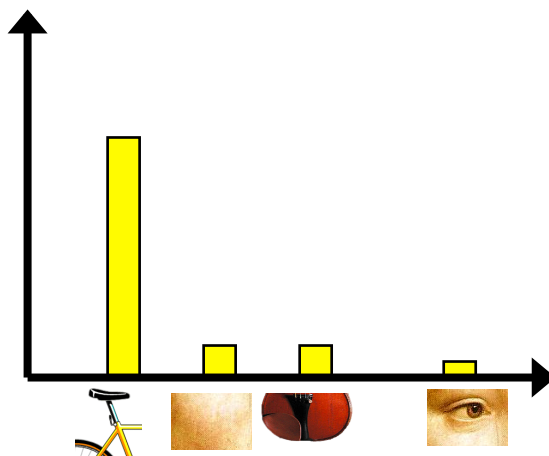
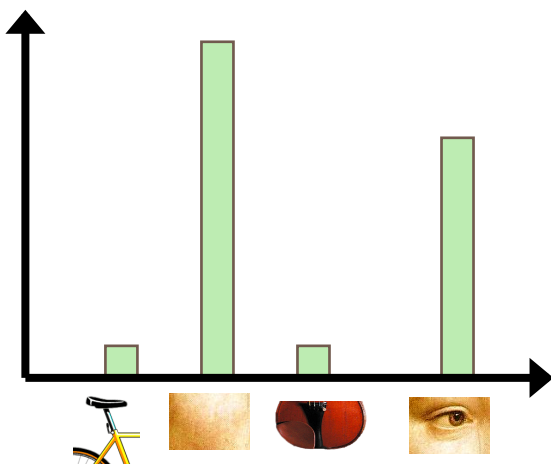
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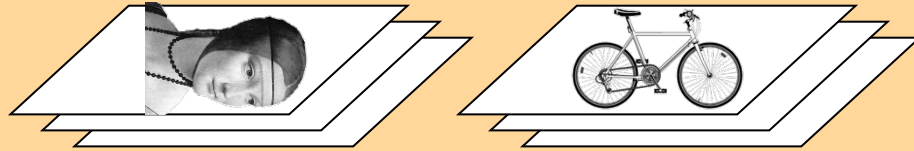
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**China, trade,  
surplus, commerce,  
exports, imports, US,  
yuan, bank, domestic,  
foreign, increase,  
trade, value**

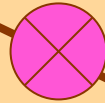




# learning



feature detection  
& representation



codewords dictionary

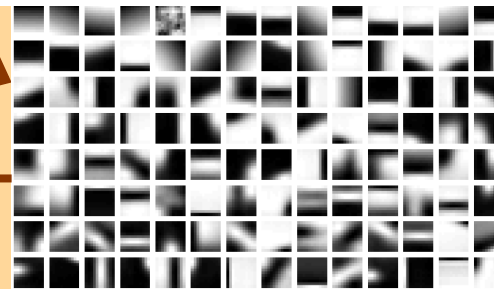
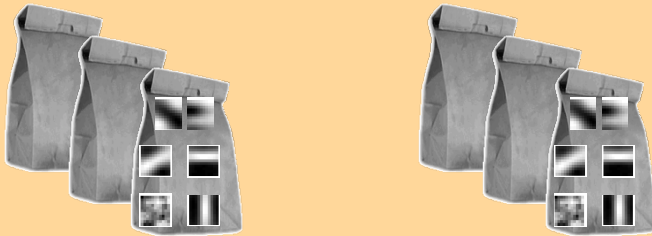
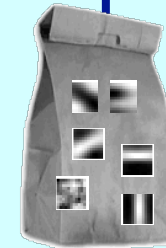
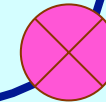


image representation



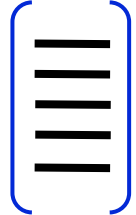
**category models  
(and/or) classifiers**

# recognition

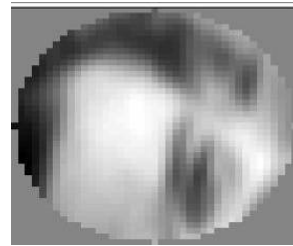


**category  
decision**

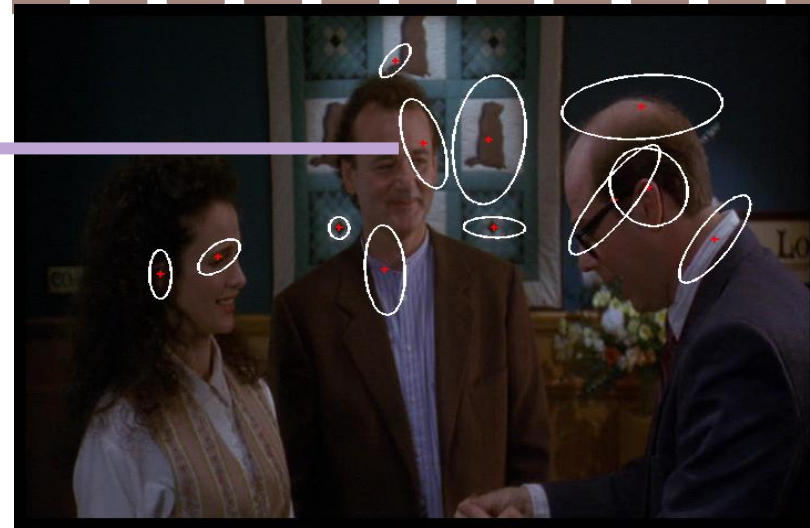
# Interest Point Features



**Compute  
SIFT  
descriptor**  
[Lowe'99]



**Normalize  
patch**



**Detect patches**

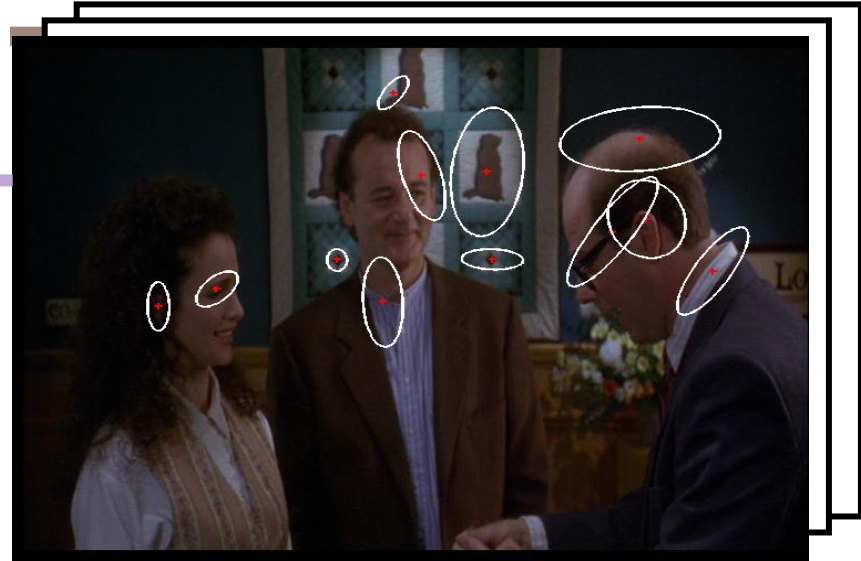
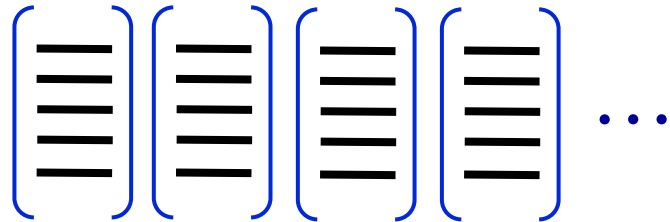
[Mikojaczuk and Schmid '02]

[Matas et al. '02]

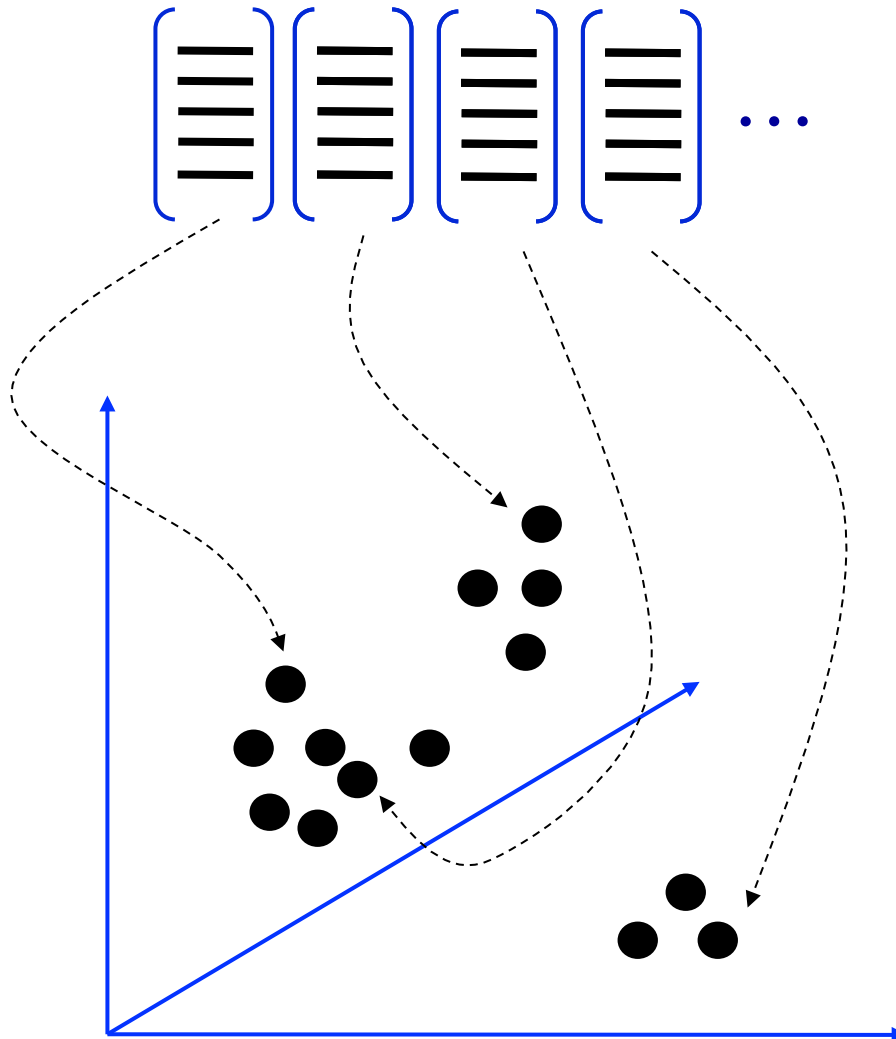
[Sivic et al. '03]



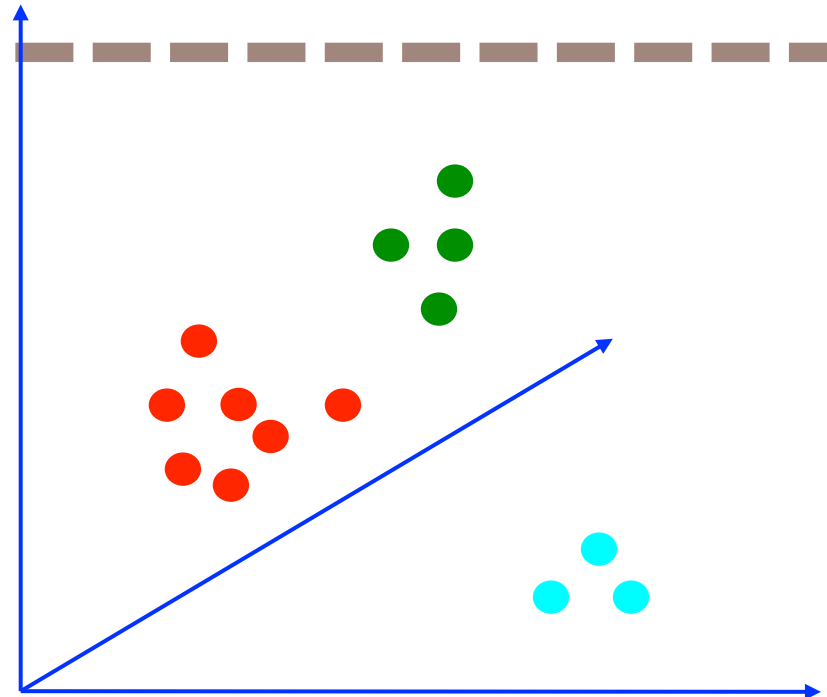
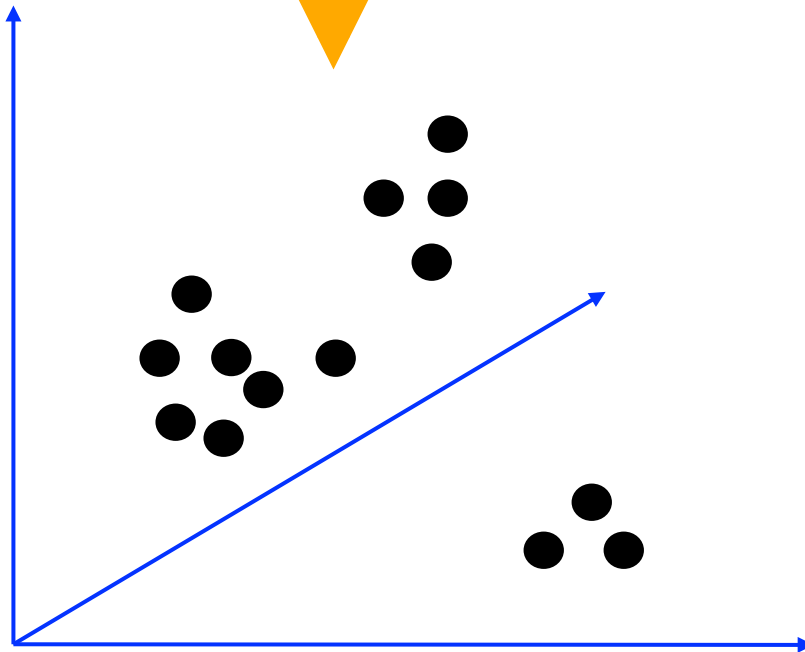
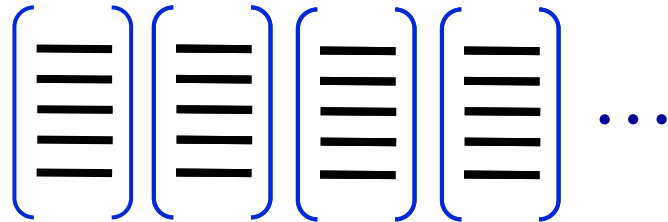
# Interest Point Features



# dictionary formation



# Clustering (usually k-means)



Clustering

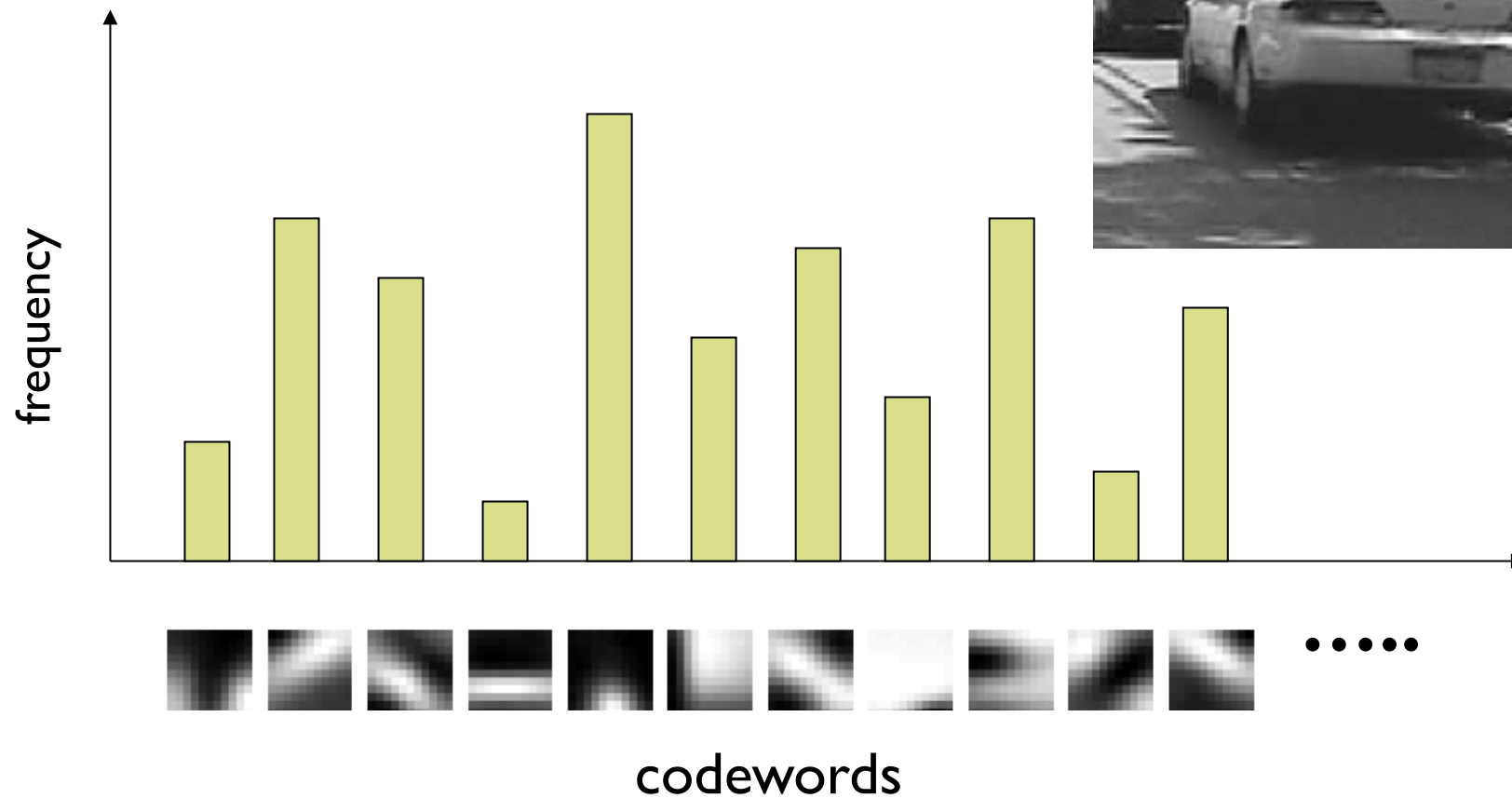
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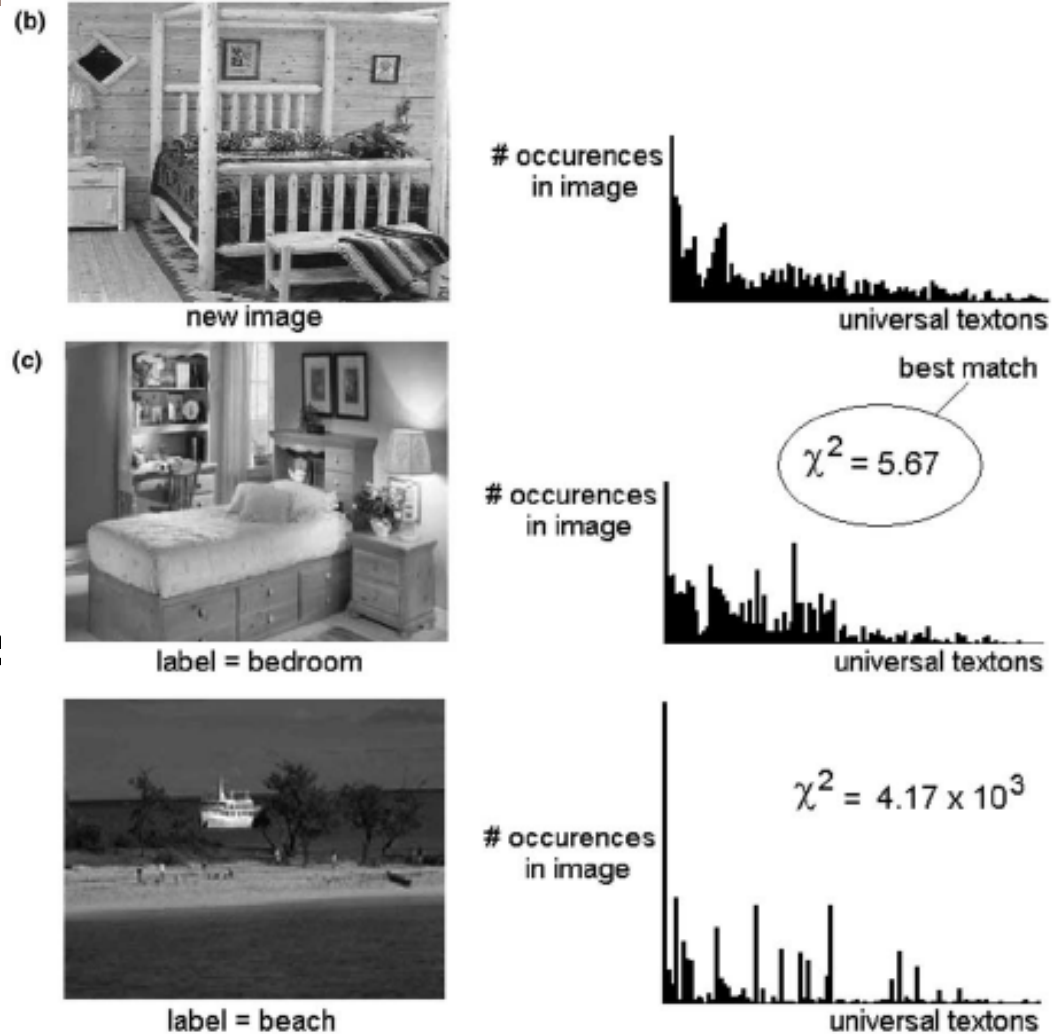
For details, see the full text of the report.

# Image representation



# Image Matching

- ▶ Interest points
- ▶ IP descriptors
- ▶ Make visual-word histogram
- ▶ Compare histogram to histograms in the database



# Bag of Words

- ▶ Works well for image/object classification
- ▶ Reduces the number of features
  - ▶ Standard SIFT
    - ▶  $\pm 1,000$  IPs per image, 128 D feature vector
  - ▶ Bag of Words
    - ▶ 1,000-10,000 words
- ▶ But loss of geometric information

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# Summary

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- ▶ Local features
- ▶ Interest-point detectors
  - ▶ Harris / Harris-Laplace
  - ▶ SIFT detector (DoG)
- ▶ Interest-point descriptors
  - ▶ SIFT descriptor (HOG)
- ▶ Bag of words